# **Norwood League by-laws**

#### Condensed version

- 1. Games will be two 20 minute halves (15 minutes for year 2/3)
- 2. **Foul Limit:** Teams will shoot 2 foul shots on the 8<sup>th</sup> foul and any subsequent foul each half.
- 3. **Time outs:** Two time outs are allowed per half, but not in the last 2 minutes of each half.
- 4. **Substitutions** can be made on any referee's whistle, but not in the last two minutes of any half.
- 5. **Teams** must have 3/4 players to begin the game, and if the 4<sup>th</sup> player does not show before 10 minutes after the scheduled time the game will be a forfeit. Teams may play out the game with 4 players.
- 6. **Mercy rule:** All teams that are 20 points in front will be required to drop back in defence to the 3pt line (10 points in front for year 2/3). Year 4/5 teams that are 10 points in front may be asked to play defence behind the half way line.
- 7. **Personal scoring maximum:** 30 points for year 6/7 and year 4/5, 16 points for year 2/3. All baskets made by a player after they reach the maximum will not count.
- 8. **Fouls:** Any players who commit 5 personal fouls will be subbed from the game for the rest of the game. Personal fouls will not be recorded in year 2/3, but any rough play will mean suspension from that game.
- 9. Players must be enrolled at their school in the appropriate, or lower, year level, to play for that school's team. (E.g. only players in year 5 or lower may play in the year 4/5 competition). No exceptions can be made for players wanting to play in lower grades when they are in a higher one at school, i.e. no year 6's can play in the year 4/5 competition. Written permission must be given to the Norwood League Committee for players wishing to play for other schools.
- 10. Zone defence is allowed, but in the interest of player development, we recommend that all teams play man to man defence.

## Full version

## INTRODUCTION

Norwood League competitions are played under the latest edition of the FIBA Rules. The by-laws set out here amend and/or supplement the FIBA rules. In the case of any inconsistency between the FIBA rules and the by-laws these by-laws are to prevail.

These by-laws come into force as of the 2012 Semester 1 Season and replace bylaws in existence prior to that date.

When reading and implementing these by-laws consideration must be given to the following. Unless otherwise indicated under special headings indicating specific divisions or conditions applicable to a specific grade, division or competition these by-laws are to include all members in all divisions of Norwood League competitions.

These by-laws and amendments authorised by the Committee from time to time shall be revised and updated as required annually in December/January for the following seasons.

## 1. COURT SUPERVISORS

- 1.1 Court Supervisors are to arrive 20 minutes prior to scheduled start time.
- 1.2 Court Supervisors are responsible for putting out time clocks, arrows, adjusting rings and ensuring the safety of the playing court prior to games.
- 1.3 Court Supervisors are to roster referees to games according to their skill level.
- 1.4 Court Supervisors are not to referee unless there is a lack of officials.
- 1.5 Court Supervisors are responsible for the training of junior (shadow) officials.
- 1.6 Court Supervisors are to be actively ensuring supervision is maintained at all times.
- 1.7 Court Supervisors are responsible for dealing with any on court issues, including parents and coaches.
- 1.8 Court Supervisors have the power to make decisions on any point not specifically covered by these rules.

## 2. OFFICIALS

- 2.1 All officials are bound by the following rules.
- 2.2 All officials must complete level O course at their earliest convenience. Refer to management for known times and dates.
- 2.3 All ungraded officials and level O officials are to wear the green tops supplied by the management.
- 2.4 Only officials that have started or completed their level 1 course are allowed to wear the grey top or stadium shirt.
- 2.5 No shooting hoops whilst in official uniform unless a shirt is worn over the referee top.
- 2.6 Whilst play is in match time no other persons are allowed on court.

- 2.7 Officials are not to hang on basketball rings or nets.
- 2.8 Official's uniform consist of either black or navy shorts or pants, official top or green top and either black or white basketball shoes.
- 2.9 Officials are to be aged 12 or over.
- 2.10 Basketballs are not to be given out to players.

## 3. NOMINATIONS

- 3.1 A team which has already nominated with the Norwood League shall need to re-nominate as per the date on existing programme at the end of each season.
- 3.2 Only approved nomination forms will be accepted with nomination fee paid 2 weeks after invoices are sent out.
- 3.3 Norwood League management reserves the right to refuse any nomination without explanation.

## 4. REGISTRATIONS

- 4.1 All players shall be registered on or before their 1<sup>st</sup> game. PENALTY: Loss of premiership points.
- 4.2 Only approved Norwood League registration forms will be accepted.
- 4.3 Norwood League management reserves the right to refuse registration of any player without explanation.
- 4.4 Team nominations, player's registration, entrance fee and match fees will be determined seasonally by the management.

## 5. BY-LAWS

- 5.1 Each day is considered to be a separate competition.
- 5.2 Players/Teams are permitted to play in each competition, provided requirements with regards to nomination and registration are filled.
- 5.3 To be eligible to play in finals (if applicable to competition), players must play at least 5 minor round games for the same team/club, on the same night programme.
- 5.4 A player shall not play for more than 1 team on the same day, except by permission of management and not at all in any finals including preliminary, semi or grand finals.
  - PENALTY: Game shall be a forfeit.
- 5.5 No player having played 5 games in a higher division shall be eligible to play in a lower division.
  - PENALTY: Game shall be a forfeit.
- 5.6 No player shall play in more than 1 grand final on the same night.
- 5.7 No player is permitted to purposely hang on any ring in the stadium.
- 5.8 An illegal player shall be defined as follows:
  - (a) Not registered prior to their 1<sup>st</sup> game.
  - (b) Failing to pay entrance fee.
  - (c) Non observation of qualification for finals series.
  - (d) Playing while under suspension.
  - (e) Playing under an assumed name.

- (f) Playing in the wrong age group or school year knowingly (players may play in an older age group e.g. a year 5 may play in the 6/7 competition)
  PENALTY: Automatic forfeiture of the match or matches in which the offence occurred. That the player and the team coach, or if there is no coach, the team captain shall be reported for misconduct and be subject to a hearing before the tribunal.
- 5.9 Games shall be played as scheduled by the Norwood League management.
- 5.10 Teams must supply their own balls for training sessions and warm ups.

## 6. PLAYER REPORTS

- 6.1 Players and officials shall be subject to report by the umpire or officials of the association for any form of misconduct.
- 6.2 Any player or team official who has been reported shall be notified in due course of the outcome of any decisions made by the above.
- Any person reported will be required to answer the allegation made in person or in writing to the Stadium Manager.

## 7. GAME RULES

- 7.1 Rules of the game shall be those of FIBA, except where Norwood League management deems necessary.
- 7.2 Players' full names and numbers shall be listed on the score sheet before the games commence. Names shall be printed clearly.
- 7.3 Players must turn up prior to half-time in the match, and must have paid the admission fee before entering the court. Their name must be on the score sheet prior to the commencement of the match.
- 7.4 Should it be discovered during a match that a players name is not on the score sheet, it may be added provided they were there at the start of the match and have paid the admission fee.
- 7.5 A team shall be responsible for the conduct of its members and spectators.
- 7.6 All teams must provide a scorer for the WHOLE match. Failure to do so will result in 4 points being awarded to the opposing team.
- 7.7 Any players or score table persons that arrive late or are in anyway holding up the start of the game will have 1 point per minute awarded to the opposing team.
- 7.8 Coaches are not to walk past the score bench on their team side no more than 3 metres to the opposite side other than year 2/3 where coaches may walk on court with their team.
  - PENALTY: Technical foul on the coach and if it continues the coach may be asked to leave, at umpires discretion.

## 8. TIMING REGULATIONS

- 8.1 The game shall consist of two 20 minute halves in year 4/5 and year 6/7 competitions. In year 2/3 competitions it shall consist of two 15 minute halves.
- 8.2 For minor rounds, the clock shall not stop unless the umpire deems it

- necessary.
- 8.3.1 Major finals shall be classified as all grand finals and semi finals between top 4 teams.
- 8.3.2 For major finals, the clock shall be stopped for ALL time-outs and full championship conditions shall apply during the last 3 minutes of the match.
- 8.4 In the event of a draw during major finals, an extra or subsequent period of 3 minutes shall be played until a winner is decided. There will be no time-out allowed in overtime.
- 8.5 No time-outs will be allowed in the last 3 minutes of minor round games. No substitutions will be allowed in the last 1 minute of minor round games.

#### 9. PREMIERSHIP POINTS AND LADDERS

- 10.1 Premier points shall be as follows: 3 points for a win, 2 point for a draw, 1 point for a loss and 0 points for a forfeit.
- 10.2 For competitions with byes, ladder positions will be determined by win percentage:

  (Wins + ½Draws ½ Forfeits) Divided by Games Played
- 10.3 For competitions without byes, ladder positions will be determined by premiership points, then by head to head (results of games of tied teams), then by overall percentage.

#### 10. UNIFORMS

- 10.1 A player must wear a uniform consistent with the rest of the team.
- 10.2 No two players of the same team shall wear the same number. In this event one player must wear a bib or turn their top inside out.
- 10.3 Numbers must be securely attached to tops. No pins or staples allowed.
- 10.4 A faded uniform which is in marked contrast to the others will not be accepted.
- 10.5 Players must wear a number on the back and front of their uniform, consistent with the rest of the team.
- 10.6 Shorts need to be a consistent colour.
- 10.7 No track pants or shorts with pockets, players will not be allowed on court.
- 10.8 Players must be in correct uniform by the third week from the time of their registration. After this period players out of uniform shall have a personal foul recorded against their name and two points awarded to the opposition recorded on the score sheet as "incorrect uniform penalty".
- 10.9 Where two teams have similar colours, the official shall decide who shall wear bibs. Failure to comply will result in a 20-0 loss to the offending team.
- 10.10 NO OPEN POCKETS ALLOWED ON ANY PART OF THE UNIFORM

## 11. BLEEDING AND INJURIES

- 11.1 When BLEEDING occurs play MUST STOP IMMEDIATELY. The player/s concerned must leave the court until the bleeding has stopped and the wound is covered. Contaminated clothing must be changed before player/s are allowed back on the court.
- 11.2 The cleaning of equipment and surfaces which have been contaminated by the player/s blood are the responsibility of the player and/or the team.
- 11.3 The clock shall not be stopped except for an official time-out or team time-out in the last 3 minutes of the match.
- 11.4 If a player is injured, they have 15 seconds to determine if they will continue playing or be substituted. If a coach or team follower walks onto the court the player must be subbed off immediately.

## 12. FORFEITS

12.1 Teams will not be fined for forfeited games, but it is expected that all possible endeavours will be made to ensure that each match is played.

## 13. CONDUCT OF PLAYERS, TEAM OFFICIALS AND FOLLOWERS.

- 13.1 Each club shall be responsible for the conduct of its players, team officials and followers.
- 13.2 Verbal abuse of officials and sledging of other players, deliberately distracting or provoking an opponent are not acceptable or permitted behaviours and penalties will be incurred by said player/s and or refusal of entry to this stadium. Zero tolerance of abuse of official's, umpires, players, teams or spectators will be adhered to at this stadium.
- 13.3 If a player or team official continues unruly behaviour after being penalised to the extent of FIBA rules, the official shall report such behaviour to the tribunal.
- 13.4 If the conduct of a team follower/s in an unruly or offensive nature, the officials shall stop the game and advise the coach of the relevant team that 'misconduct' is occurring and request the relevant coach take action to correct the behaviour.
- 13.5 If the follower/s of a team continues the offensive behaviour after the coach has been advised as in 13.4 the official shall again stop the match and the person/s will leave 'the proximity of the courts' (Stadium Management will determine the definition of 'proximity of the courts')
- 13.6 If the offending person/s does not leave the court then the game shall not continue and the officials shall call the game off and report offenders.

## 14. MANAGEMENT RULES

14.1 All basketball enquires or complaints to be addressed in writing to.

The Manager, Norwood League

# P.O Box 72 Marden SA, 5070

14.2 The management reserves the right to over rule these by-laws for extenuation circumstances.

## **APPENDICES --- JUNIOR BASKETBALL BY-LAWS**

- 1. All junior players must register on official Norwood League registration forms.
- 2. To be eligible to play in any of the age grade competitions, i.e. year 2/3, 4/5 & 6/7, junior players must be of school class age or younger.
- 3. Year 2/3 teams which are more than 10 points clear in a game are with consultation of the losing coach, required to drop their defence back to their defensive 3 pt line. Year 4/5 teams which are more than 10 points clear shall with consultation of the losing coach, drop their defence back to the half way line. All teams which are more than 20 points clear in a game, with consultation of the losing coach are required to drop their defence back to their defensive 3 point line.
- 4. Year 2/3 players are restricted to scoring 16 points per player per match.
- 5. In year 4/5 and 6/7 grades players can score a maximum of 30 points per player.
- 6. In finals there are no scoring or defence restrictions.
- 7. The normal 3 second rule is increased to 5 seconds in year 2/3's teams in key way.
- 8. A player committing 5 fouls must exit the game except in Year 2/3's, players who may with the consent of the opposing coach remain on court for 1 more foul.
- 9. Uniform regulations apply for all basketball games in the Norwood League.
- 10. All girls games shall use no larger than size 6 basketballs except in a mixed competition
- 11. Team managers/coaches are responsible for hiring bibs from Norwood League management in cases of 2 conflicting team tops.
- 12. Year 2/3 shall use a size 5 basketball, Year 4/5 and year 6/7 shall use a size 6 basketball.